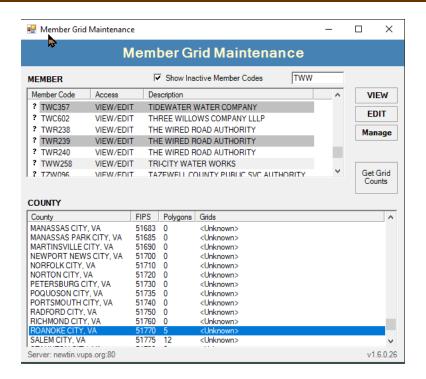
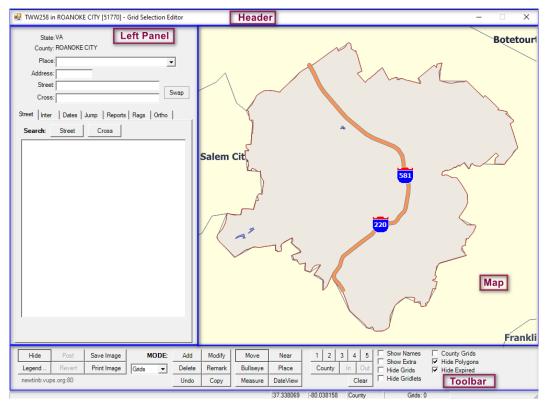
#### MEMBER GRID MAINTENANCE



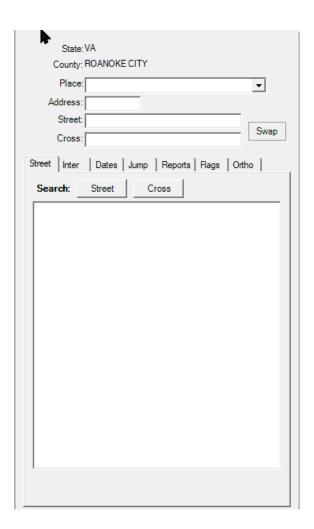


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#### **HEADER**

Lists the Member Code, County, and Current Access status (View or Editor) within Grid Maintenance Program

### LEFT PANEL

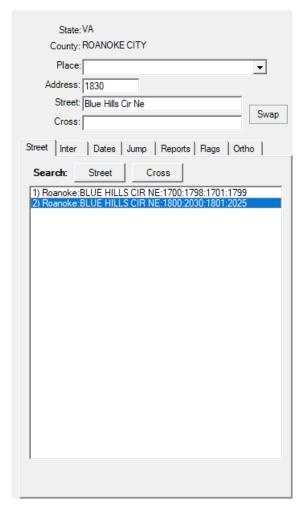


# STREET

The ability to search by Place, Address, Street, and/or Cross Street

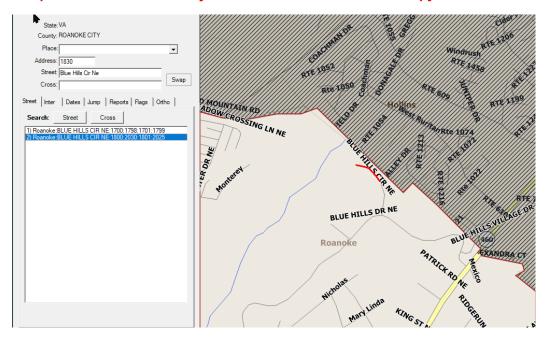
1. Enter the information and select Street

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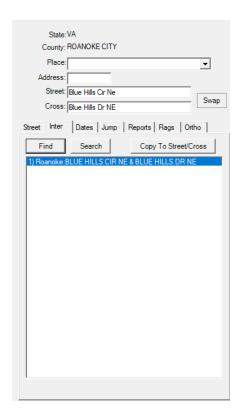
1. Click on a result that was returned to zoom to that location, corresponding street centerline will flash and then remain red in color.

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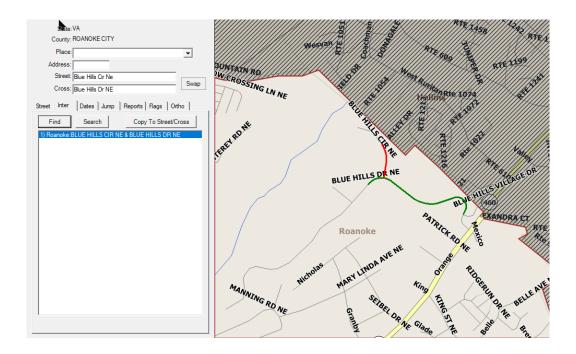
# INTER

The ability to search by Intersection



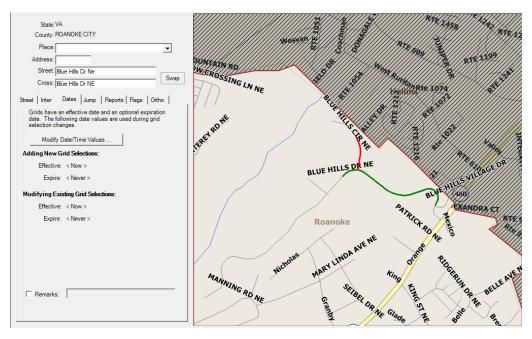
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1. Selecting Find will identify the intersection and zoom the map to show the intersection. The intersection will flash and then the Street will show in red, and the Cross Street will show in green



### DATES

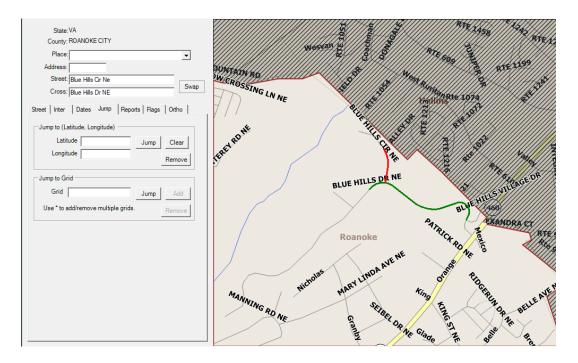
This is an advanced functionality that will not be covered in this document. Please reach out for one-on-one assistance.



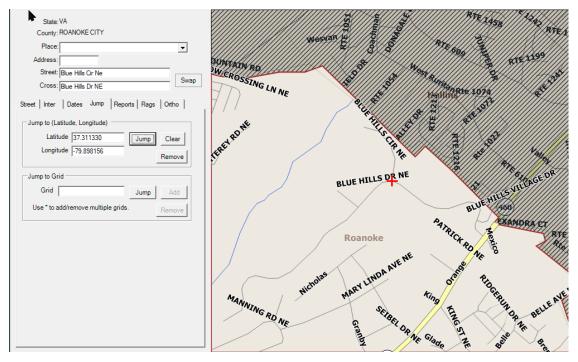
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### **JUMP**

Tools used to quickly navigate to a desired location on the map.



• Jump To Latitude/Longitude – enter coordinates in decimal degrees. The map zooms to the intersection and places a red + at the corresponding lat/long point.



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# Polygon and Grid Maintenance Basic Training Guide

# Printed copies are for reference only. Please refer to the electronic copy for the latest version.

• Jump to Grid – requires a Miss Utility Grid name to be entered into the Grid field and select Jump. The map zooms to the area of the grid and places a red + on the map. To verify you are in the correct grid, from the toolbar click in the box next to Show Names and in the box next to County Grids. This will display the county's grids and their name highlighted in yellow

State: VA County: ROANOKE CITY  Place: Address: Street: Blue Hills Cr Ne Cross: Blue Hills Dr NE  Street: Inter Dates Jump Reports Rags Ortho  Jump to (Latitude, Longitude) Latitude Jump Clear Longitude Remove  Jump to Grid Grid 371887953A Jump Add Use* to add/remove multiple grids.	Citto On Nr. Buthing	ATUS CIAME + Roanoke	BLUE HILLS DR N
State: VA County: ROANOKE CITY	OLAS AVE NE	3718A7953A	1
Place:  Address:  Street   Blue Hills Cir Ne  Cross:   Blue Hills Dr NE  Swap  Street   Inter   Dates   Jump   Reports   Rags   Ortho	3718A7954D Blue Hills Golf Club	3718A7953A	3710A7953B
Jump to (Latitude, Longitude)  Latitude Longitude  Jump Clear Remove  Jump to Grid Grid 371887953A Jump Add Use * to add/remove multiple grids.  Remove	CHIO 3718B7954D BUILE HILLS	3718B <sup>7</sup> 953A Roanoke	3718B7953B BLUE HILLS DR N
	3718C7954D	3718C7953A	3718C7953B

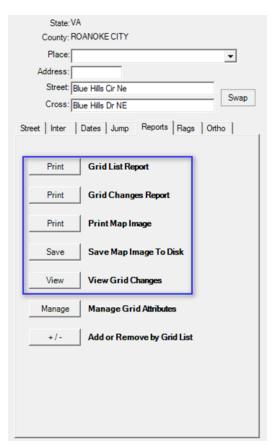
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### **REPORTS**

Multiple actions are found under Reports

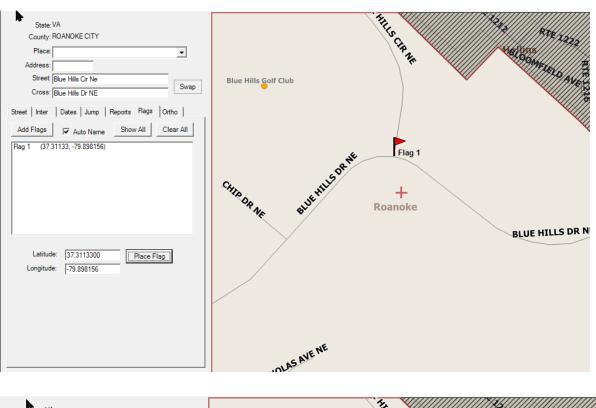
- PRINT Grid List Report
- PRINT Grid Changes Report
- <u>PRINT</u> Print Map Image
- <u>SAVE</u> Save Map Image to Disk
- <u>VIEW</u> View Grid Changes
- MANAGE This is an advanced functionality that will not be covered in this document. Please reach out for one-on-one assistance.
- <u>+/- Add or Remove by Grid List</u> This is an advanced functionality that will not be covered in this document. Please reach out for one-on-one assistance.

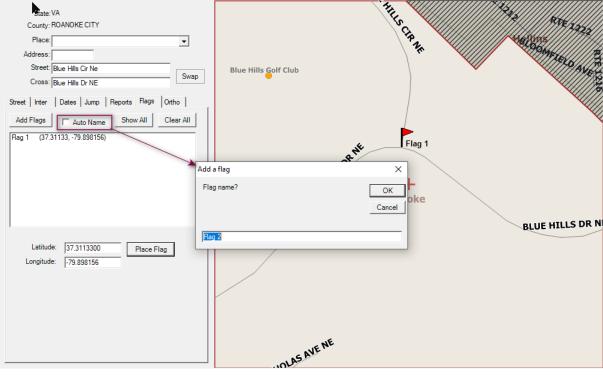


### **FLAGS**

Allows flags to be placed on the map, representing the latitude/longitude coordinate that has been entered. This allows you to plan out where to draw your polyline or polygon based on referenced coordinates. Auto name when selected will name the Flags in numerical order, unselecting the option will initiate a prompt where the flag can be named.

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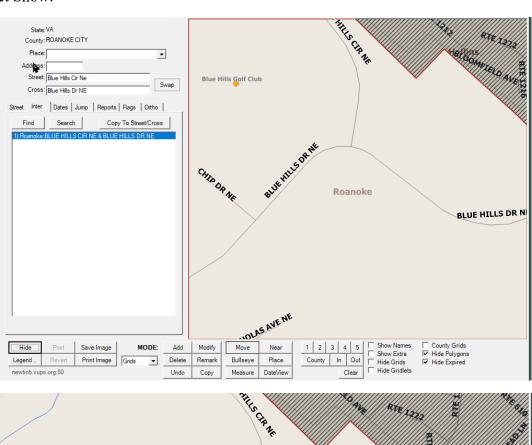


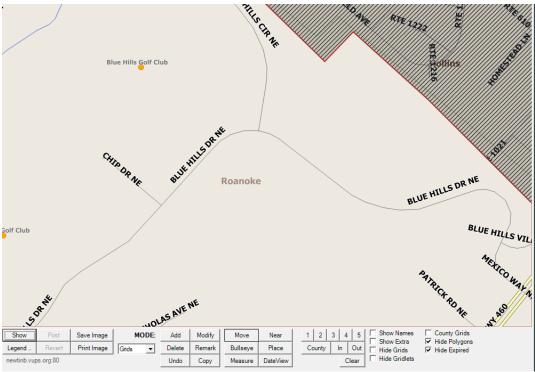


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# TOOLBAR/ HIDE

Hide button - closes the left panel, allowing more room for the map to display. To activate the left panel, select Show.



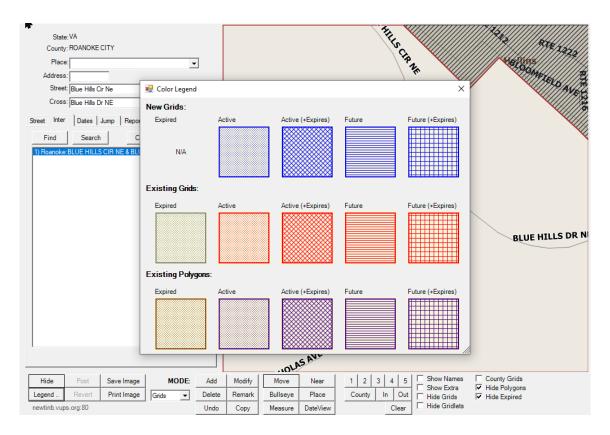


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### **LEGEND**

Legend button – when selected, a screen appears detailing the colors and fill types for both grid and polygons and their stages.

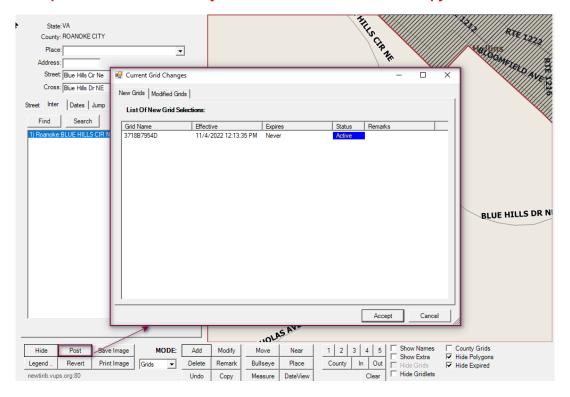


### **POST**

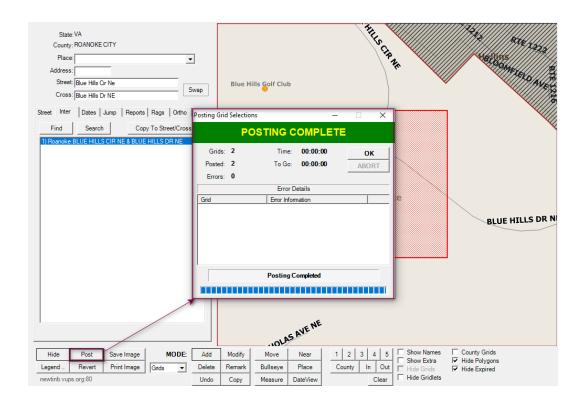
Post [Post Grid Changes to Server] - Post button will be enabled when any modifications have occurred during the current session. To commit the modifications, click on Post. A dialog box will apply with Accept or Cancel to *Post Grid Changes to Server*? Selecting Accept will initiate another dialog box. Select Accept to post the changes. Cancel will return you to the map.

• You must select Post if any additions or deletions occur during the session. Otherwise, the changes are not saved nor posted to the Live Server

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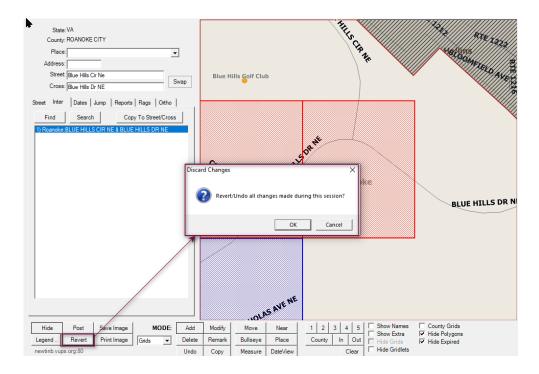
Posting Complete confirms that modifications have been made and posted to the server.

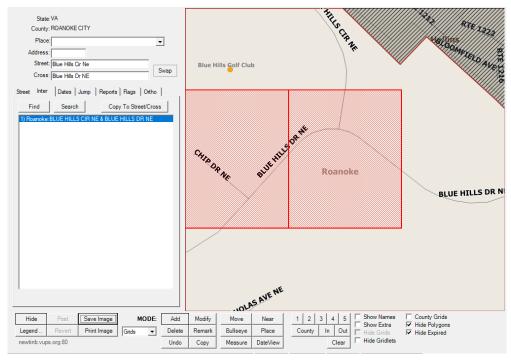


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### REVERT

Revert [Revert/Undo All Changes for This Session] Revert button will be enabled when any modifications have occurred during the current session. To discard any modifications made within this session, prior to Posting, click on Revert. A dialog box will apply with OK or Cancel to discard all changes. Selecting OK will remove the modifications from the map. Cancel will return you to the map.



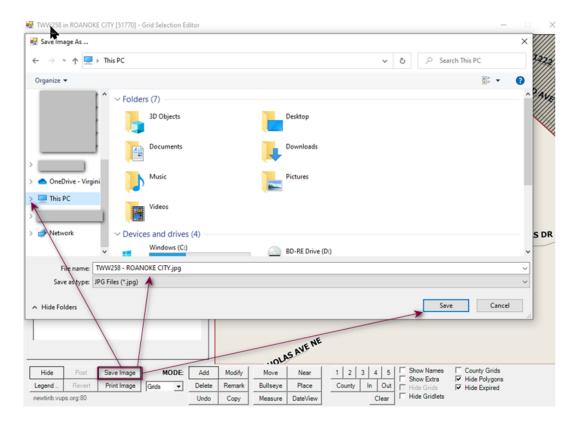


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# SAVE IMAGE

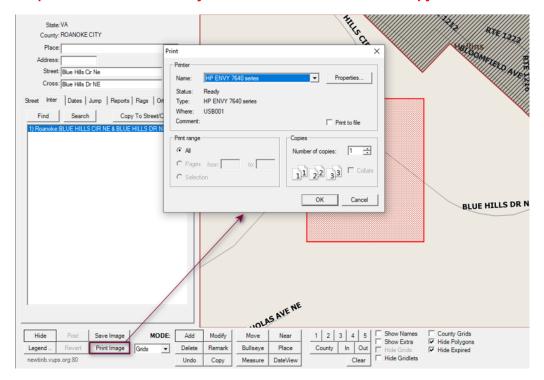
Save Image – Save Current Map Image to Disk (JPEG) = to save image, click on Save Image, browse to desired location, enter filename, and click Save



# PRINT IMAGE

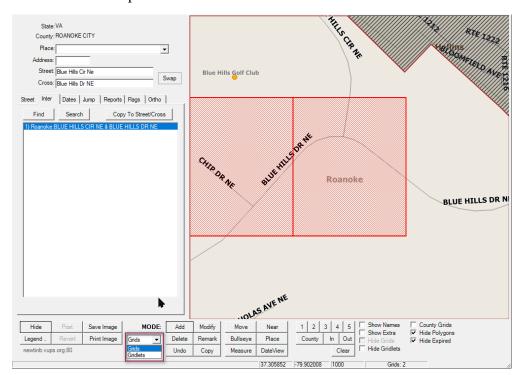
Print Image [Print Current Map Image] allows you to print the current view displayed

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# MODE

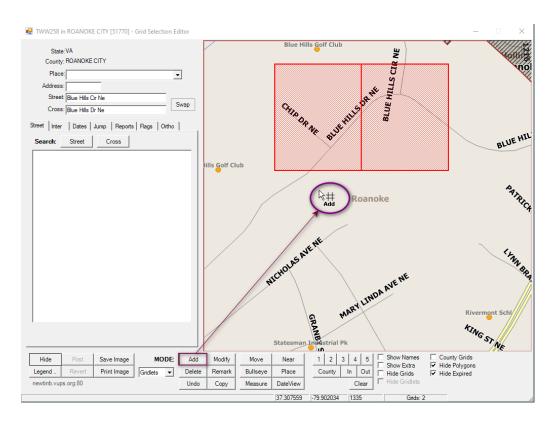
- 1. Select Grids or Gridlets
  - Grids 1/4 sq mil
  - Gridlets 264 sq ft



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#### ADD

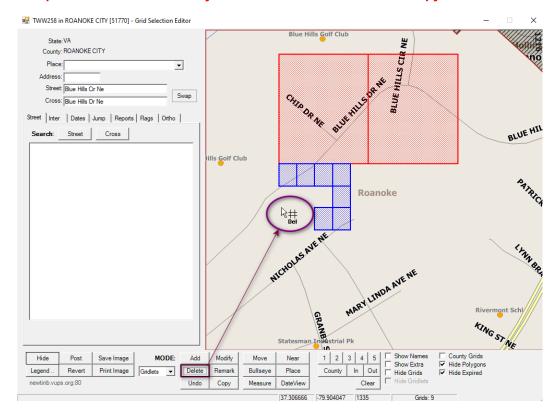
Add [Add New Grids to Selection] – Add will allow grids or gridlets to be added to the map. The cursor will display an arrow along with the word Add and the pound sign. Left click where the grids (gridlets) need to be placed. Newly added grids (gridlets) will appear in blue. Cursor will continue to place grids (gridlets) where indicated on the map when left clicking. To turn off Add, click on a different tool such as Move.



### **DELETE**

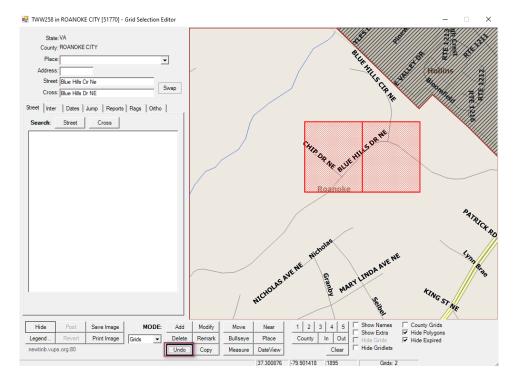
Delete [Delete Grids from Selection] – Delete will allow grids or gridlets to be removed from the map. The cursor will display an arrow along with the word Del and the pound sign. Left click on the grid (gridlets) that are to be removed, when selected, the grids (gridlets) disappear. To turn off Delete, click on a different tool such as Move.

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# **UNDO**

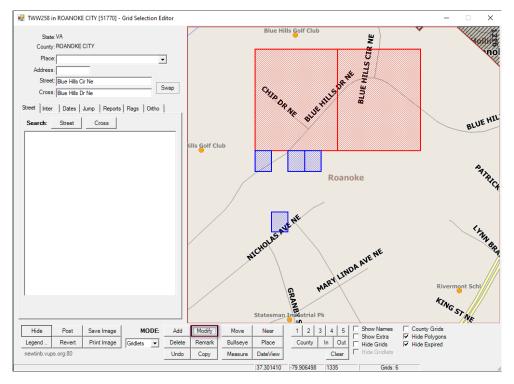
Undo [Undo/Revert Changes to Modified] – tool has no functionality



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# MODIFY

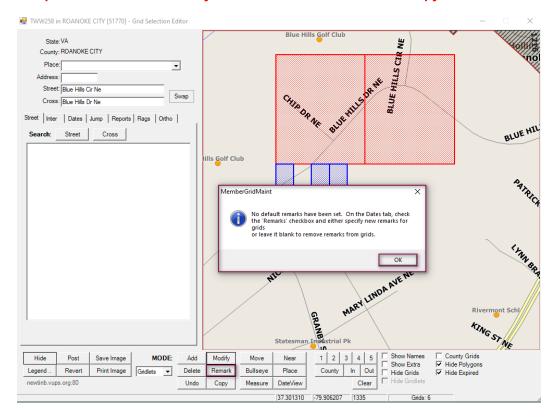
Modify [Modify/Update Grids] - tool has no functionality



# REMARK

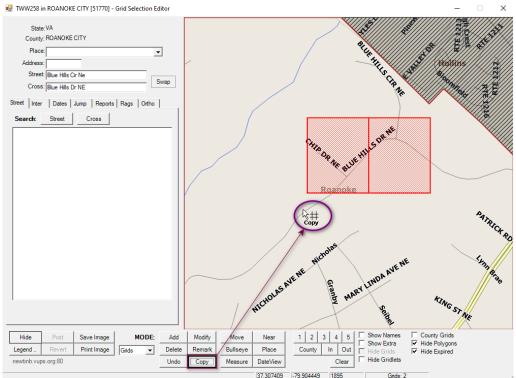
Remark [Modify/Update Grid Remarks Only ] - a dialog appears stating "No default remarks have been set. On the Dates tab, check the "Remarks" checkbox and either specify new remarks for grids or leave it blank to remove remarks from grids. Select Ok to cancel the dialog box.

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# COPY

### Copy [Copy Grid Properties to Defaults] – tool has no functionality



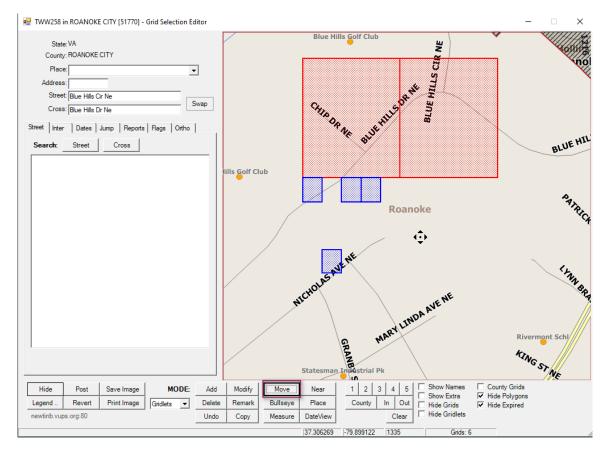
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#### MOVE

Move [Map Zoom/Pan Mode] - to move around, pan within the map. The cursor will appear as a





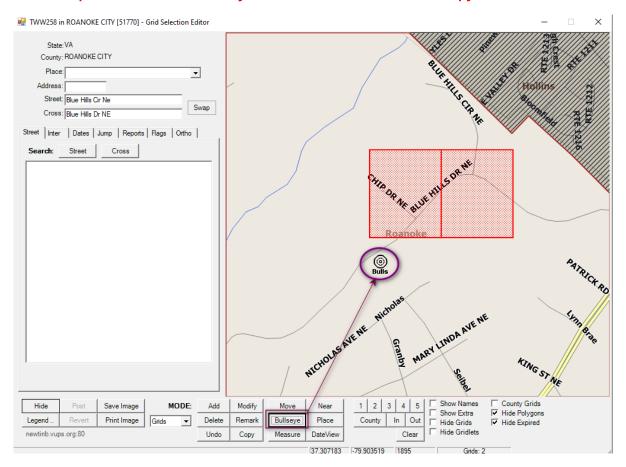
- 1.1.1 Left click and pull upwards or downwards, drawing a square to Zoom In
- 1.1.2 Right click and pull upwards or downwards, drawing a square to Zoom Out
- 1.1.3 Left click at any point within the map to pan to, the map will recenter at that location

### **BULLSEYE**

Bullseye [Draw Bullseye at Point(s)] – Click Bullseye and left click on map to place Bullseye. The cursor will display as a bullseye and with the word Bulls. Cursor will continue to place Bullseyes were indicated on the map when left clicking. To turn off Bullseye, click on a different tool such as Move.

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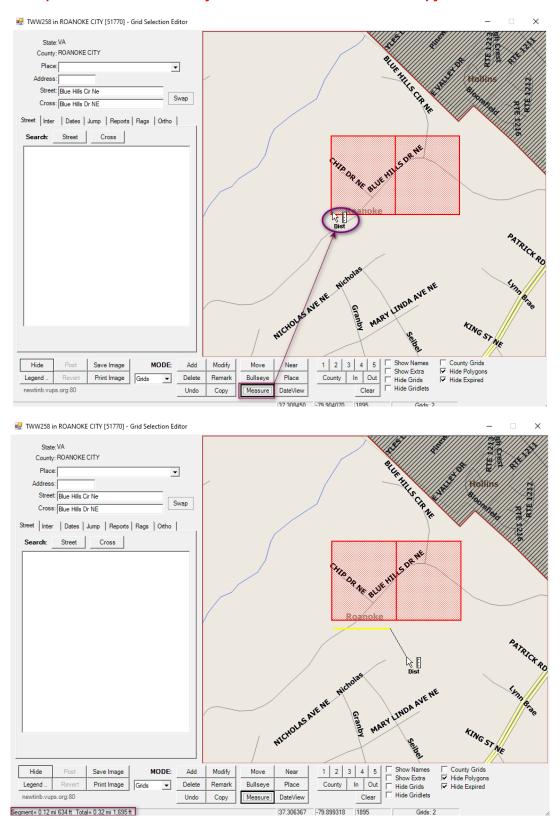




# MEASURE

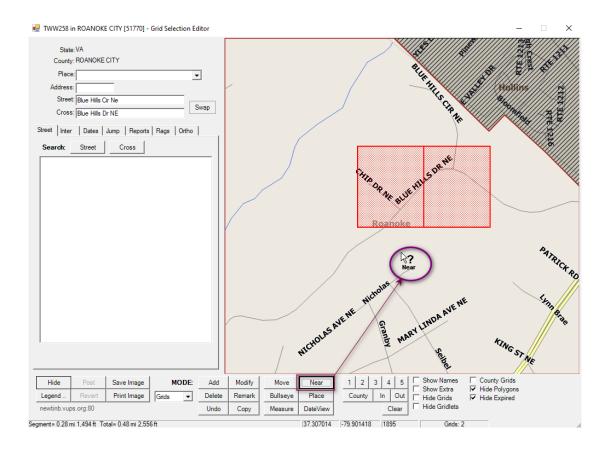
Measure [Measure Distance] – to measure distance. Area size and distance is displayed in bottom left-hand corner when creating polylines polygons or using the Measure tool. Both segment measurements and when completed with drawing, total area are displayed. To turn off Measure, click on a different tool such as Move.

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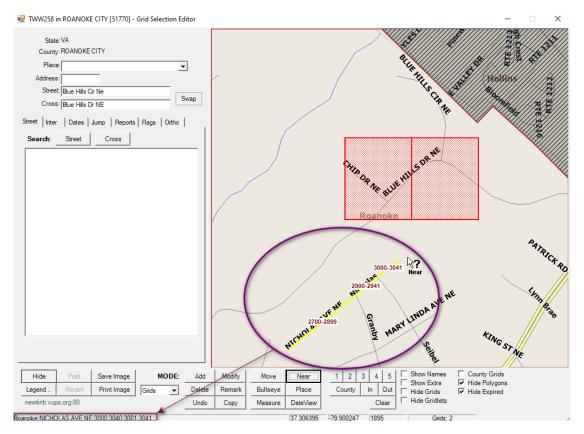
### NEAR

Near [Identify Streets] – to identify a street if label is not visible. To identify a street, select the Near button, left click on the street. The cursor will display with an arrow, the word Near and a question mark. The address range will display along the street and the Place (area), Road Name and Address Range will appear in bottom left-hand corner.



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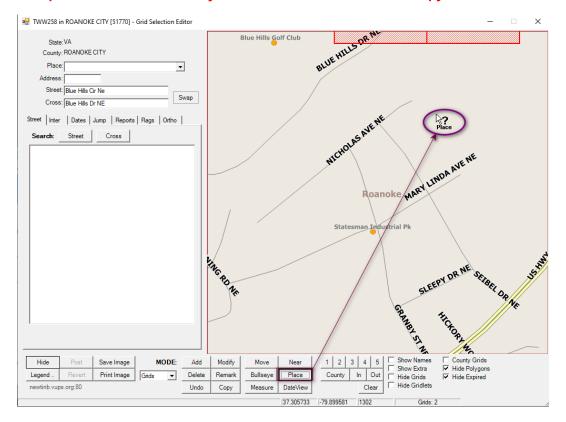


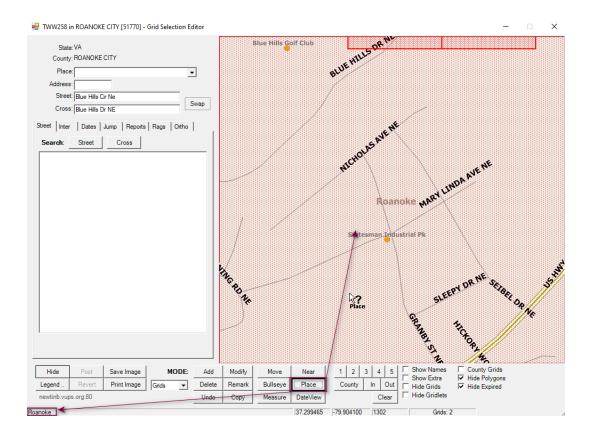
# **PLACE**

#### Place

- 1.1.1 [Identify Place] to identify place within the city/county. To identify the place, select the Place button, click in desired location on the map. The cursor will appear with the word Place and a question mark. Place will be overlaid with red pattern with red border and Place name will display in bottom left corner of toolbar
- 1.1.2 To turn off Place, click on a different tool such as Move.

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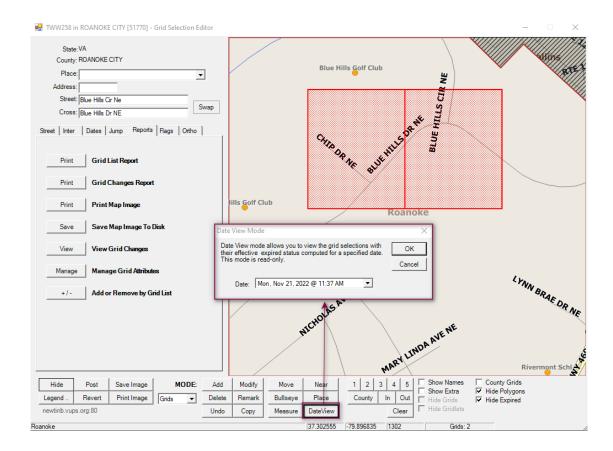


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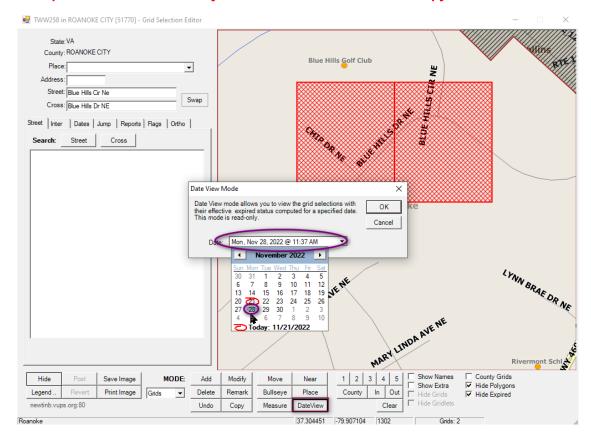
### DATE

#### Date View

- 1.1.1 [View Active Grid and Polygon Selections for Specified Date] to view the mapping as it was or as is, on a specified date. Hint be sure to be zoomed in a reasonable distance.
- 1.1.2 Click on Date View, a dynamic message box appears defaulting the current date/time. Select the drop down to alter the date.



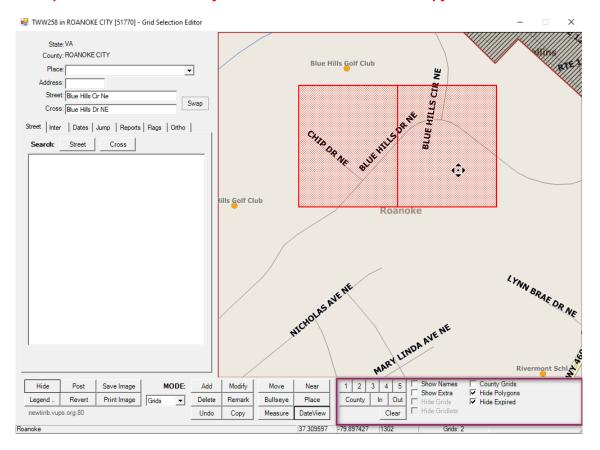
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1.1.3 To turn off Date View, click on a different tool such as Move.

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- <u>1 [Zoom Level 1]</u> to zoom map in/out to 1,000ft
- <u>2 [Zoom Level 2]</u> to zoom map in/out to 2,000ft
- <u>3 [Zoom Level 3]</u> to zoom map in/out to 3,000ft
- 4 [Zoom Level 4] to zoom map in/out to 4,000ft
- 5 [Zoom Level 5] to zoom map in/out to 5,000ft
- County [Zoom to Full County]
- In [Zoom in at 1,000ft increment]
- Out [Zoom out at 1,000ft increment]
- <u>Clear</u> [Clear Map Display of Drawn Elements (does not affect polygons)]
- Show Names [Display Grid/Polygon Names [Zoom 5 and Lower]]
- Show Extra [Displays Effective Date/Time and Expiration Date/Time]
- Show Info [Display Grid/Polygon Effective/Expire Dates [Zoom 3 and Lower]]
- County Grids [Display County Grids]
- <u>Hide Polygons</u> [Hide All Polygons from Map Display]
- <u>Hide Expired</u> [Hides Expired Grids/Polys from Map Display]



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- 1. Informational field (1) [information based on applicable tool selected displays here]
- 2. Displays Lat/long based on cursor placement (2)
- 3. Current zoom level (3)
- 4. Number of Polygons (Active and Expired) (4)

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